



Sepehr Behroozi (he/him/his)



Personal details

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 Berlin

Languages

English 

German 

Skills

-  Swift
-  SwiftUI
-  Core Frameworks
-  Git - CI/CD setup
-  Advanced Automation
-  Agentic Development

Links

- [Github @sepbehroozi](#)
- [LinkedIn](#)

Education

Bachelor degree - Computer Software Engineerings
University of Zanjan, Zanjan - Iran

Feb 2011 - Jan 2016

Employment

Senior iOS Engineer

Feb 2021 - Present

[Delivery Hero SE, Berlin](#)

Part of the Mobile Infrastructure team responsible for release automation for 3 apps ([Foodpanda](#), [Foodora](#), [Yemeksepeti](#)) with shared codebase and more than 20m active users, monitoring errors and configuring automated alerts for the spiking errors, optimizing performance by tracking various metrics such as time-to-interactive, AppHangs, etc., and developing our fundamental frameworks such as Networking, Configurations, and Logging.

Since 2025 I've been part of the AI Workgroup to shape our AI-assisted development infrastructure to enable engineers to use AI agents to develop, review code, and ship features to production.

Senior iOS Software Engineer

Jun 2018 - Feb 2021

[Ayan Co., Tehran](#)

At Ayan Co. I worked on various iOS apps like [Utility Bill Payment](#) and [Traffic Fine Inquiry](#) and I was the main engineer in developing the [MyTehran iOS application](#), which was the Tehran Municipality app. I mainly worked with Swift and built some of the MyTehran app screens with SwiftUI. We had GitLab CI as our CI/CD setup for mobile and I set up pipelines for automatic test execution at PR level and for nightly app release candidates.

iOS Software Engineer

Oct 2019 - Dec 2019

[Alibaba.ir, Tehran](#)

I was part of the iOS Development team of 6 people working on the Alibaba Itinerary app helping users to book flight, bus, and train tickets and manage their previous itineraries. We mainly used Swift and UIKit for Alibaba iOS app development.

Senior iOS Software Engineer

Feb 2018 - May 2018

[Asanbar.ir, Tehran](#)

I was leading the Asanbar Mobile team of 4 (two of whom were iOS engineers and two were Android engineers) and working as the 3rd iOS developer on the team. Asanbar was a freight booking app for businesses and private customers to list their freight movement requests and choose from the available truck and transit drivers for their freight movement. Asanbar had two distinct apps, one for the freight owners, and one for the drivers. The driver app had features like real-time location sharing with the freight owner and route calculation on a map based on the freight destination. We mainly used Swift and UIKit to develop the Asanbar apps.

iOS Software Engineer

May 2016 - Feb 2018

[Dunro, Tehran](#)

Dunro was a local business finding app that allowed users to find their local and small businesses around them. It featured check-in, social interaction with other users, rate and review the visited venues, etc. Dunro iOS app was developed mainly in Swift and UIKit with part of the app written in Objective-C.